



# Real Estate Broker's Referral Registration Form

Registration Date: \_\_\_\_\_

This referral form should be completed for every client that is referred to Viking Custom Homes.

**Buyer Information:**

Name: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone number: \_\_\_\_\_

**Realtor Information:**

Realtor Name: \_\_\_\_\_

Agency: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone number: \_\_\_\_\_

Home Price: \$ \_\_\_\_\_ (to be filled in at contract)

Viking Custom Homes will automatically calculate a 2.5% commission unless otherwise instructed.

**Referral Registration:**

1. You must be a licensed Real Estate agent and/or Broker in the State of Maryland.
2. You must accompany the buyer in person to the builder's sales office/ model home on the first visit. If you are unable to accompany your client, Viking Custom Homes will allow your client to register you by presenting our new home sales consultant your business card or register your name and agency on the Visitor's Registration Form.
3. For your convenience, please call Katrina Bartos at Viking Custom Homes to schedule your visit at:  
Office: 410-489-6728 or Cell- 410-804-7606
4. Realtor will receive a copy of this referral form at the time of registration.
5. Registration of your client with Viking Custom Homes will remain in effect for sixty days or the duration of active contract progress.
6. Viking Custom Homes shall keep Realtor informed as to the status of the working relationship between buyer and builder at all times.
7. Realtor shall keep Viking Custom Homes informed as to the status of the working relationship between buyer and Realtor at all times.
8. All commission payments will take place at final delivery of home to client, at which time all payments are deemed to have occurred.

The above has been reviewed and accepted as the agreed upon terms.

BY: \_\_\_\_\_ Date: \_\_\_\_\_

Realtor/ Salesperson

BY: \_\_\_\_\_ Date: \_\_\_\_\_

Builder/Salesperson